

Music By: Myuu

RED

THE STORY

NEW GAME

OPTIONS

QUIT

CREATED BY: BERDEGÜZ ANISICS



RED The Story

2020-as Hardcode Versenyre készült projektem a „RED The Story.”

A projektet UNITY C# ban írtam meg.

A játékhoz készített grafikáim mind Photoshopban készültek.

A woman with dark hair, wearing a red dress, stands in a dark, triangular-patterned environment. She is holding a lantern in her right hand and a chain in her left. The background is filled with dark, triangular shapes, and a large, tilted, dark blue shape with orange triangular patterns is visible on the right. The scene is dimly lit, with a few small orange lights on the ground.

?: What am I doing here!

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A woman with dark hair, wearing a red dress, stands in the center of a dark, cavernous space. She holds a glowing lantern in her left hand, which illuminates the area around her. The cave walls are composed of sharp, dark blue and grey triangular shapes, creating a jagged, mountain-like appearance. A bright orange light source is visible on the right side of the frame, casting a strong glow. The overall atmosphere is mysterious and slightly ominous.

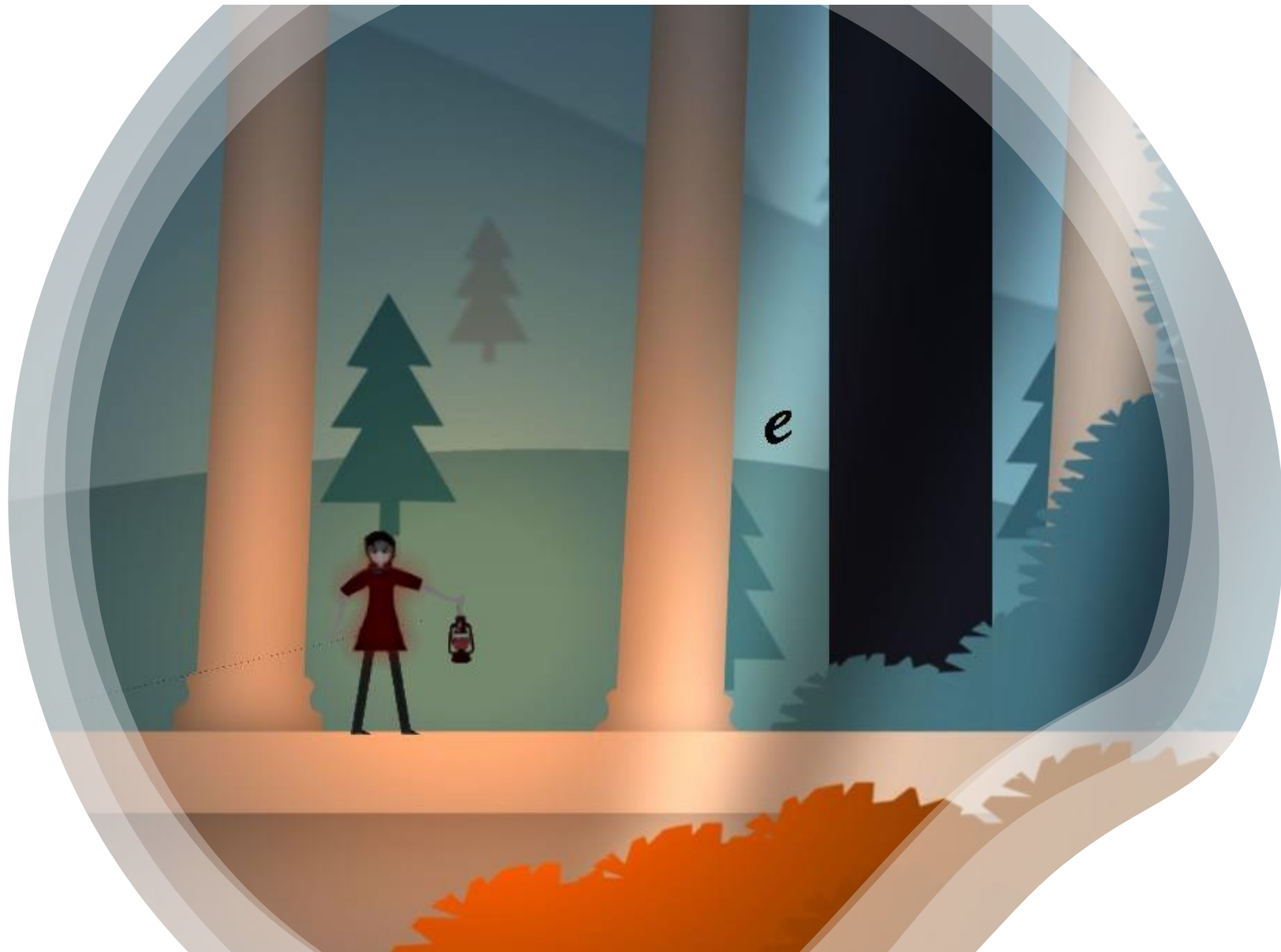
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The END

M E N U

Q U I T

Created by: Bendegúz Anisics